

配置参数结构

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全局变量

```
/* 全局变量 */
typedef struct
{
    param_block_t *pConfig;      /*** Current configuration */
}app_t;
extern app_t app;
```

全局结构体

```
typedef struct
{
    uint32_t flag;
    uint32_t start_count;
    uint32_t hardFault_error_bit;
    uint32_t hardFault_error_bit;
    uint32_t busFault_error_bit;
    uint32_t usageFault_error_bit;
    param_block_t param_config;
    uint32_t flash_error_count;
    uint32_t flash_error_num;
}System_Para_t;
```

param_Config 参数块
pConfig 参数块

```
typedef struct
{
    run_t           t;           //基本配置
    dev_config_t   dev_config;  //设备配置
    tag_addr_slot_t knownConfigList[MAX_KNOWN_TAG_LIST_SIZE]; /*171字节 19 + 171 + 9*/
}__attribute__((packed)) param_block_t;
```

.t 表示它是一个类型定义，
通常意味着它是通过 `typedef` 定义的别名

s_基本配置

```
typedef struct
{
    baseConfig_t baseConfig;        //tws 基本配置
    twrConfig_t  twrConfig;         //twr 配置
    userConfig_t userConfig;        //用户配置
    run_pdoa_t   s_pdoa;           //pdoa基本配置
}__attribute__((packed)) run_t;
```

sfConfig twr s配置

```
typedef struct
{
    uint16_t slotPeriod;           //单个槽周期
    uint16_t numSlots;            //槽数量
    uint16_t sfPeriod_ms;          //广播帧周期 = 单个槽周期 * 槽数量
    uint16_t tag_reply0ly_us;      //标签发送Poll->接受Resp延迟时间
    uint16_t tag_pollx0finalx_us;   //标签发送Poll->发送Final延迟时间
}sfConfig_t;
```

userConfig 用户配置

```
typedef struct
{
    uint16_t destaddr;           //目的地地址
    uint8_t  role;                //角色
    uint8_t  worknode;           //工作节点
    uint8_t  twr_pdoa_mode;       //twr pdoa模式
    uint16_t nodePanel;          //节点面板
    uint16_t nodeMaster;          //节点主
    uint16_t nodeSlave;           //节点从
    float   kalman_Q;            //滤波参数Q
    float   kalman_R;            //滤波参数R
    float   para_a;               //滤波参数a
    float   para_b;               //滤波参数b
    uint16_t Pa_mod;              //功率设置
}userConfig_t;
```

s_pdoa pdoa基本配置

```
typedef struct
{
    uint16_t addr;                /*<< 基站地址 Node's address */
    uint16_t pand;                /*<< 基站物理系统ID */
    int16_t  rangeOffset_deg;     /*<< Calibration: the Phase Differences offset */
    int16_t  tagOffset_ms;          /*<< reserved for future */
    int16_t  pdoaTempCoeff_msad;   /*<< reserved for future */
    int8_t   pdoaRho;              /*<< Enable Range bias correction */
    uint8_t  smartTxn;             /*<< Enable SmartTx power */
    uint8_t  reportLevel;          /*<< 0 - not output, 1-3GSW, 2-Listed */
    uint16_t accMoving_ms;         /*<< Number of milliseconds to decide the device is not moving */
    uint16_t accThreshold;         /*<< The threshold for X+Y+Z axis, in milli-G, to separate instantaneous movement to stationary */
    uint16_t roDelay_us;            /*<< Node's delay between end reception of UWB blink and start transmission of UWB Ranging Config message */
    uint16_t userEnd;               /*<< User end */
    uint8_t  Dlist;                /*<< 先进列表数量 */
    uint8_t  Llist;                /*<< 循环列表数量 */
    uint8_t  userRefreshRate;       /*<< UWB刷新速率 */
    uint8_t  reserver;              /*<< 保留 */
    uint16_t antRx_a;              /*<< antenna delay values for current MASTER */
    uint16_t antRx_b;              /*<< antenna delay values for current SLAVE */
    uint16_t antTx_a;              /*<< antenna delay values for current SLAVE */
    uint16_t antTx_b;              /*<< antenna delay values for current SLAVE */
    uint8_t  sConfig;               /*<< System configuration: Superframe description */
}__attribute__((packed)) run_pdoa_t;
```

```
typedef struct
{
    uint16_t slotPeriod;           /*<< Slot period (time for one tag to range) */
    uint16_t numSlots;            /*<< Number of slots per Superframe */
    uint16_t sfPeriod_ms;          /*<< Superframe period in ms */
    uint16_t tag_reply0ly_us;      /*<< waitResponse delay after end of Poll for the tag, us */
    uint16_t tag_pollx0finalx_us;   /*<< Pollx0finalx delay, us */

    /* below can be removed if the d2k command, i.e. "add all discovered tags to known list automatically", is not used */
    uint16_t tag_rfstat;           /*<< Used to pass a "moving" refresh rate to all tags in the "d2k" command */
    uint16_t tag_sts;               /*<< Used to pass a "stationary" refresh rate to all tags in the "d2k" command */
    uint16_t tag_Mode;              /*<< Used to pass a common "mode" parameter to all tags in the "d2k" Command */
}sfConfig_t pdoa;
```

dwt_config信道配置

```
/*!
 * Structure typedef: dwt_config_t
 * Structure for setting device configuration via dwt_configure() function
 */
typedef struct
{
    uint8_t chan ;                  // Channel number (5 or 9)
    uint8_t rxPreambleLength ;     // (Cnf_PLEN_64 .. Cnf_PLEN_4096
    uint8_t rxPAC ;                 // Acquisition Chunk Size (Relates to RX preamble length)
    uint8_t txCode ;                // TX preamble code (the code configures the PRF, e.g. 9 > PRF of 64 PRs)
    uint8_t txPreamble ;           // TX preamble length (in symbols)
    uint8_t stdType;                // SFD type (0 for short IEEE 8-bit standard, 1 for DM 8-bit, 2 for DM 16-bit, 3 for 4z BPRF)
    uint8_t dataRate ;              // Data rate (DM_BR_850K or DM_BR_6MB)
    uint8_t phMode ;                // PHR mode (0x0 - standard DM, 0x1 - DM STD, 0x3 - extended frames DM_PHRMODE_EXT)
    uint8_t phRate ;                // PHR rate (0x0 - standard DM, 0x1 - DM STD, 0x2 - DM PRRATE_STD, 0x3 - extended frame DM_PRRATE_DTA)
    uint8_t stfDto ;                // STF timeout value (in symbols)
    uint8_t stfMode;                // STS mode (no STS, STS before PHR or STS after data)
    uint8_t dwtStsLength_e;          // DM STS length (the allowed values are listed in dwt_sts_lengths_e)
    uint8_t dwtPhLength_e;           // DM PHR length
    uint8_t dwtPdaMode;              // PDOA mode
} dwt_config_t;
```

knownTagList tag地址集合

```
typedef struct
{
    uint16_t slot;
    __packed union {
        uint16_t   addrsShort[2];
        uint16_t   addrs16;
    };
    __packed union {
        uint8_t    addrlong[8];
        uint64_t   addrlong64;
    };
    uint16_t   multifast;
    uint16_t   multislow;
    uint16_t   node;
    //IMU = bit 0
    __packed union {
        uint8_t   req;
        uint8_t   resp;
    };
}tag_addr_slot_t;
```